Fishergate Primary School Behaviour Policy



Aims:

- To encourage a calm, purposeful and happy atmosphere within the school
- To foster positive, caring attitudes towards everyone where achievement at all levels is acknowledged and valued
- To make boundaries of acceptable behaviour clear to ensure safety
- To encourage increasing independence and self-discipline so that each child learns to accept responsibility for his/her own behaviour
- To have a consistent approach to behaviour throughout the school
- To encourage parental involvement through positive partnership.

Children's responsibilities are:

 To follow the school's Golden Rules, which have been developed by the children and are regularly discussed, especially at the start of each term.

OUR GOLDEN RULES

- We are polite and friendly to others.
- We show consideration and respect to others in school at all times.
- We always work hard in our lessons.
- We take responsibility for our own behaviour.
- We look after the school building and equipment and are respectful of other people's property.
- We always do what we are asked by an adult in school.

Staff responsibilities are:

- To be a good role model
- To treat all children fairly and with respect
- To raise children's self esteem and develop their full potential
- To speak to children in an age appropriate way
- To ensure that all children are clear about behaviour expectations; in all areas of the school as well as the playground
- To provide a challenging, interesting and relevant curriculum
- To create an environment in which children feel safe
- To use rules and sanctions clearly and consistently, without exception or lots of discussion
- To form a positive relationship with parents so that children can see that key adults in their lives share a common aim

Parents' responsibilities are:

- To be aware of the school rules and expectations
- To make children aware of appropriate behaviour in all situations
- To encourage independence and self-discipline
- To show an interest in all that their child does in school
- To foster good relationships with the school
- To support the school in the implementation of this policy

Strategies for Encouraging Good Behaviour

- · Looking for opportunities to 'catch them being good'
- · Raising self-esteem through Circle Time activities
- Giving pupils opportunities to carry out responsibilities
- Maximising opportunities for pupils to take responsibility for themselves in their behaviour by providing choices and strategies wherever possible. e.g., count to 10, look away from the person, walk away, tell the teacher
- Listening to children and communicating that you have heard what they have said
- Ensuring that 'feelings' are part of the curriculum
- Giving positive feedback to parents
- Peer mediation
- Privilege cards

Recognitions and Rewards

- **Immediate** and **regular** recognitions and rewards verbal praise, stickers, Headteacher awards, class targets and rewards, Golden Time/choosing time, end of term certificates and letters, mentions in Friday assemblies, comments in planners
- Catch them being good
- Kindness awards
- Pin race
- Praise good behaviour both publicly and privately, as appropriate
- Use of positive examples to draw all children into appropriate behaviours
- Sharing with others (staff and the Headteacher) their good work/behaviour
- Positive feedback to parents

Strategies for Dealing with an Incident

- Wait until all parties have had time to calm down
- Each child has a turn to explain what has happened and how they feel
- The other pupil/s listens with **no** interruptions
- Key pupils must identify the 'trigger' for the conflict and discuss how the situation could have been avoided
- Apologies are made
- Sanction/s are decided after the pupil/s are told that they must take responsibility for their actions
- Ensure that all parties feel that the situation has been handled fairly
- Make clear to pupils that it is their behaviour that is disliked, and not the individual
- Make sure that this process is clear but not time consuming if you know what happened, don't spend time going through it!

Good to be Green: Managing behaviour in class

Features of the system:

- Everyone starts the day "green"
- For those with more challenging behaviour issues, afternoon school brings a second opportunity to begin at green
- Every child's card is displayed in the classroom
- Stage 1: Give a verbal warning for any misbehaviour
- Stage 2: If a warning is ignored display an orange card. An orange card results in five minutes missed playtime. An orange card still gives the chance to earn back to green with good behaviour

- Stage 3: If the inappropriate behaviour continues, or for more serious behaviour, a red card
 is placed in the pocket. The pupil will then either be moved to a different table, be taken to
 an agreed class, spend a short amount of time outside the classroom or visit Mrs. Clarke if
 the behaviour is serious. They will also miss ten minutes of the next playtime if they are in
 KS1 as well as ten minutes of reward time if they are in Key Stage 2. They will use this time
 to catch up work missed. Children cannot earn back a green card once a red card has been
 given
- White "Zero Tolerance" cards will be given immediately for more extreme behaviours such as deliberate physical violence/hurting, swearing, spitting, deliberate disrespectful behaviour, defiance or rudeness. The pupil will miss the whole of the next playtime or part of lunchtime (plus fifteen minutes of reward time for KS2) and Mrs. Clarke will speak to him/her before phoning home to discuss the incident with parents/carers.
- A specific programme will be set up for any child who repeatedly receives a Zero Tolerance Card.
 It is expected that these children will be very few in number
- On rare occasions, if a child is not responding positively to the issuing of Zero Tolerance Cards, a formal internal or external exclusion will result.
- A privilege purple card brings extra rewards, agreed within each class

Lunchtime

Lunchtime staff are fully involved: the same system is used.

- Cards are issued to each MSA and passed on to class teacher at 1pm
- Consequences for a red card are 5 minutes with that MSA on the playground or time by the fence.
- More serious behaviour may result in minutes missed off the following playtime
- Serious incidents are written in the Record book which teachers will see at 1 pm. At other times it will be kept in the School Office

To be reviewed: Sept 2019